



SURF LIFE SAVING SA
JUNIOR CARNIVAL
Pre-event Briefing
OFFICIALS



IMPORTANT!!

**We have NOT yet received sign off on our
COVID Management Plan**

**Whilst we are planning as if we will get approval,
nothing is confirmed until then**

**All updated information will be uploaded to the
event on the SLSSA Calendar when available**

SITE MAP



OFFICIALS

- R&R and March Past – JUDGES NEEDED
- Go directly to your allocated area – sign in at the area
- Wear comfortable, sun safe, non-Club branded clothing + brimmed hat
- Area allocated officials wear coloured area officials
- Age group officials wear a white vest (available from area you start in – please put it in the ‘used’ vests bag in the area you finish in
- BYO water bottle – water coolers available for refill + sunscreen + lanyard
- Food & drink supplied to your area
- BYO whistle if you have one + your Officials lanyard (with notebook, pen)
- Follow instructions of Area Referees
- Please complete TryBooking registration & show ticket upon entry

AREA REFEREES

- All new – welcome & thank you
- 7.30am = Area Referees update at admin tent
- Pick up your own radio
- Make sure your area team have their coloured vests
- Follow the instructions for your area
- Monitor the time to ensure you fit all races in
- Keep AGM briefings short; remind them to let Marshal know of no-shows for Qualifying events
- Green Water area (AM) = don't forget Board Rescue pegs (R&R will have their own)

MARSHALS

Male events (Div 1 > Div 2 > Div 3) then Female events (Div 1 > Div 2 > Div 3)

- Use the iPad to mark off the competitors, generate the event & draw the heats
- The AGM assistants (fluoro yellow vests) are your helpers for lining up kids in their divisions, collecting tops & hats (tubs will be provided)
- Don't have them lined up too far in advance; long sleeved top & hat on UNTIL they are called to start line (AGM assistants' job)
- AGMs to advise of no-shows for **QUALIFYING EVENTS ONLY...then the heats will be evenly determined & advised; competitors to line up as per draw**
- Find out from designated age group official how many composite teams & ensure everyone knows who is with who for each composite team. **ONLY for Board, Rescue, Wade Relay & Cameron Relay**

STARTERS

- BYO whistle if you have one, otherwise collect new one from Central Admin
- Position yourself where all competitors can hear you – check they can
- Brief each race on the course & ask if any Qs – they can't protest the course once the event has started
- Water - Make sure Check Starter does head count BEFORE each race starts & Course Statistician writes this on the record (then records number in)
- “COMPETITORS READY” “SET” (whistle blow)
- Keep the races moving
- Water - generally, start the next race after last competitor of previous race goes around the final can but Referee will advise
- U12 & U13 = 1st break is DQ'd. U8-U11 = 2nd break (regardless of who does it) is DQ'd

RACE FINISHING & RESULTS

- Finishes for all events except flags are to be judged by the chest of the competitor when they cross the line on their feet
- Sprint track will have the use of an iPad for videoing – MUST be in line with the finish line but back somewhat with uninterrupted view
- Results will be recording on the Meet Director App other than for flags. Good time to practice when water events are not qualifiers.
- Flags qualifying – use a highlighter to clearly identify who has qualified through & cross out the others.
- All recording sheets to be returned to Admin at end of day

AGE GROUP OFFICIALS

- Follow the directions of the Area Referee & Marshal/Starter
- Check starting = need a whistle; head count before water races, call any breaks, watch competitors as they start the race
- Finish judges = position few metres back from but exactly in line with finish pole; one person either side of finish line – one of them calls the clubs & the other either agrees or disputes; someone/s puts the competitors in finish order as it's called (use AGM assistants as needed)
- Course judging = making sure competitors complete course correctly – no cutting of cans or transition poles
- Keep photographers & AGMs out of the competitors' way
- Course statistics for water events – start/finish times & # competitors
- iPad operator for sprint track finishes
- Do NOT provide assistance to competitors

PROGRAM (SUBJECT TO APPROVAL)

8.30AM	March Past					
	Water Safety Personnel (AM) report to designated areas					
	BEACH SPRINT AREA	BEACH FLAGS AREA	PINK WATER AREA	BLUE WATER AREA	GREEN WATER AREA	BLACK WATER AREA
			Inclusive Wade			
9AM	Under 8	Under 11	U9 Wade	U10 Swim	U12 Board Rescue	U13 Iron
			U9 Wade Relay	U10 Wade		
10AM	Under 11	Under 8	U9 Swim	U10 Wade Relay	U13 Board Rescue	U12 Swim
11am	Under 9	Under 12	U8 Wade	U10 Cameron		U11 Cameron
			U8 Wade Relay		U13 Swim	
				U10 Board		U11 Board
12pm	Under 12	Under 9	U8 Cameron		U13 Board	
			U8 Board			
1pm	Under 10	Under 13	U8 Swim	U9 Cameron	U11 Swim	U12 Board
				U9 Board	U11 Iron	
2pm	Under 13	Under 10				U12 Iron
3pm					U13 Cameron (time permitting)	U12 Cameron (time permitting)

IMPORTANT

- Use AGM assistants to keep kids out of competition area with hats/tops on whilst they wait
- Keep an eye on the time; there should be adequate time for the program if everyone plays their part
- Any issues from/with competitors & age managers, please refer to your Area Referee
- Only the 2 x designated AGMs for each age group/Club are permitted to liaise with the Referee/Marshal re entries, race conduct etc



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AGE GROUP MANAGERS



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FEEDBACK PLEASE

How many children are now unable to attend due to COVID?

**There is some support NOT to conduct qualifying events –
thoughts??**

Logistically feasible & fair alternatives:

- ✓ Clubs amend entries to approx. 50-70% of those submitted for Port Elliot carnival & race in those divisions based on ability
- ✓ Clubs enter a REDUCED number of competitors, determining their own selection into ONE event. After the heats, the competitors are split into Div 1 (top 1/3), Div 2 (middle 1/3) & Div 3 (bottom 1/3)

SITE MAP



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1pm	Under 10	Under 13	U8 Swim	U9 Cameron U9 Board	U11 Swim U11 Iron	U12 Board
2pm	Under 13	Under 10				U12 Iron
3pm					U13 Cameron (time permitting)	U12 Cameron (time permitting)

DIVISIONAL RACING

- Most allocations have been fair & reasonable...thank you AGMs/Coordinators
- Water events will be reviewed at the carnival for any tweaking of allocations for Clubs for State Champs
- Non-qualifying events = Competitors/teams are NOT fixed in the divisions; you can swap them for State Champs
- Qualifying events = Competitors ARE fixed in the divisions so if they qualify through, they need to stay in that division for State Champs

Divisional racing allows competition at the level of the competitor & the opportunity for success based on their ability + fewer rounds of qualifying for top level competitors

AGE GROUP MANAGERS (MAX 2 PER CLUB/AGE)

- Will have provided lanyard (Club & age group)
- Be aware of program (have a copy) & move from area to area ASAP
- Have a list of divisions for all competitors/teams in each event
- Have team letter/colour/name on child's wrist/arm so they know which team they are in
- Assist the officials with movement of competitors
- Use hand sanitiser as required, particularly after board handling
- Be respectful in communications with officials – they are parents & volunteers just like you
- Any issues, refer them to the Area Referee

AGE GROUP ASSISTANTS (1:5 FOR AGE GROUPS >10)

- Will have provided fluoro vest
- Be aware of program (have a copy) & move from area to area ASAP
- Work together to help ALL children in your area, not just your Club
- Help line up competitors in the relevant division/heat
- Remind competitors to keep hat & long sleeved top on until they are called up to the start line (in case of sprints & flags, this may be a little earlier)
- Assist the officials with movement of competitors (lead groups into position for wade/Cameron relay)
- Board handle for Iron (not 1 per competitor, just a few grab all boards)
- Any issues, refer them to the Area Referee

COMPETITORS

- All competitors to marshal wearing:
 - Club competition cap
 - Long sleeved top
 - Broad brimmed hat
- All competitors entering the water to wear hi-vis vest (fluoro pink or yellow) + club competition cap
- Have their items in a small bag to carry from area to area
- There will be breaks in program for eating etc



EQUIPMENT

CLUB TENTS

- Know which area your club tent/s are to be set up in
- MUST bring own star droppers + hammer + duct tape to secure tent – please only peg them down ONCE approved as correct location
- Any rostered volunteer/s can bring them into the area & set them up from 7.15am
- For use of ALL competitors for shade/shelter (not storing club bags/boards)

BOARDS

- Should be kept centrally between the relevant areas (ie pink/blue for foamies & green/black for fibreglass)

CLUB TENT MAP – FOR USE BY EVERYONE



AT EACH EVENT

Male events (Div 1 > Div 2 > Div 3) then Female events (Div 1 > Div 2 > Div 3)

1. Ensure all your competitors know their division & team (write it on, use coloured tape etc) &
2. **QUALIFYING EVENTS:** please advise Marshal of any no-shows. Marshal will then equally determine the heats
3. **Non-qualifying events** = assemble the kids within their gender/division & line up with same club together, Marshal will then mark them off then starter will ask them to separate so next to another Club
4. AGM assistants will help line kids up under tents to the side of the area (hats/tops on until they go to the start line) in their order
5. Tops/hats come off just before start line (tubs provided in areas) then kids return to that Division group after their race to put tops/hats back on

AGM CHECK LIST

- ✓ Maximum 2 x AGMs per age group (gender balance where possible)
- ✓ Have you registered via TryBooking
- ✓ Be sunsmart + wear supplied AGM lanyard
- ✓ List of which division each child is in for each event + who is in which team
- ✓ Copy of program
- ✓ Make sure you have the required number of boards in your area/s & you know where your club is keeping them when not in use
- ✓ Keep clear of competitors in races
- ✓ Liaise with Area referee/Marshal as needed
- ✓ Spares kit – competition cap, hi-vis, goggles, wax



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WATER SAFETY

COVID Marshals

WORK PARTY

PHOTOGRAPHERS



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WORK PARTY

6am (or when called at conclusion) REPORT at SLSSA van
Port Elliot crew + other Clubs' volunteers as rostered

- 1. Set up bunting & bollards**
- 2. Central admin area**
- 3. R&R area**
- 4. Sprint track**
- 5. Flags area**
- 6. Signage**
- 7. Competition area equipment (Area referees to oversee) + officials tent (colour matches area)**

COVID MARSHALS

MUST have completed the free online COVID Marshal training

Certificate to be EMAILED to nippers@surflifesavingsa.com.au

SLSSA MUST be able to produce the certificates to SA Health/SAPOL if they are on site

COVID Marshals to report to CENTRAL ADMIN AREA
Most will have a pack to collect

**COVID
MARSHAL TRAINING**



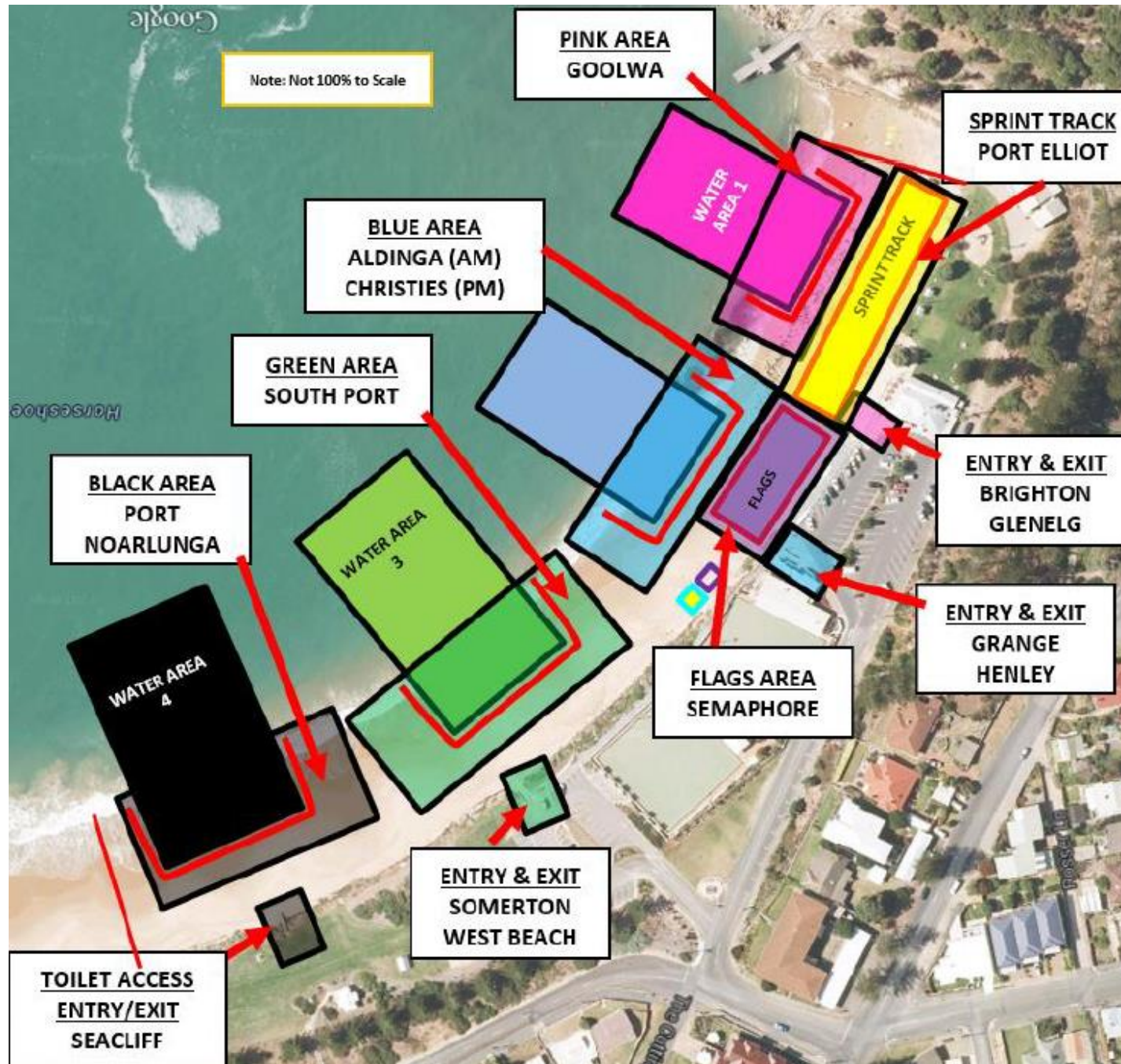
ENTRY/EXIT MARSHAL

- ✓ Set up area with equipment provided at start of day (written attendance log, pens, hand sanitiser, cleaning wipes/spray)
- ✓ Manage area to minimise queuing
- ✓ Remind people of social distancing
- ✓ Check green tick for QR check in
- ✓ Scan all TryBooking tickets at start of the day (only need to re-scan adult tickets once re-entering if they have exited the area to check that they are already accounted for)
- ✓ Wipe down used pens and tables regularly, min. once per hour

AREA MARSHAL

- ✓ Set up area with equipment provided at start of day (hand sanitiser, cleaning wipes/spray)
- ✓ Remind people of social distancing
- ✓ Ensure that the area capacity is maintained & only authorised people are in the competition areas
- ✓ Wipe down used pens and tables regularly, min. once per hour

COVID MARSHAL LOCATIONS



WATER SAFETY

- Report to Central Admin in SURF RESCUE uniform PRIOR to your start time
- Make sure you have a rescue board or tube
- Only those rostered (or their substitute) will be signed on & permitted in the relevant areas
- Do not leave your area without the area referee knowing where you are going – they shouldn't have to ask you to get in the water
- A water cover leader for each area will be assigned who will liaise with Area Referee re requirements
- Follow directions from officials
- Stay out of the competitors path & do NOT give directions unless they are in danger

You are there to provide water safety, not pseudo age manage or be a parent

PHOTOGRAPHERS

- Report to Central Admin tent
- Collect name badge & Media vest (return at end of day)
- Max. 3 x photographers per Club at any time (minimal over course of day) – this will mean that you are likely covering multiple age groups or areas.
- Be fair & equitable not just your own child's age group; have a plan about covering everyone you need to.
- Only 1 photographer per Club in each area at any one time
- Do not position yourself in line with start or finish lines nor in the racing path
- Follow directions from officials



Queries??

nippers@surflifesavingsa.com.au

